

WISH:

SHARE



WISH

- TURN WISH INTO DESIGN QUESTION
- COLLECT POSSIBLE SOLUTIONS
- CHOOSE ONE SOLUTION

PROTOTYPERS
SUMMARIZE OUR RESULTS IN THE CIRCLE

VISION

- HOW DOES YOUR SOLUTION WORK?
- WHAT IS THE SYSTEM?
- WHAT'S NEEDED TO MAKE IT HAPPEN?

ACTION

- DEFINE YOUR STRATEGY
- WHAT ARE YOUR TACTICS?
- BUILD YOUR VISION

STORYTELLERS

PROTOTYPERS

100% COMMITTEE

vision

- How does your solution work?
- What is the system?
- What's needed to make it happen?



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Action

- Define your strategy
- What are your tactics?
- Build your vision



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Wish

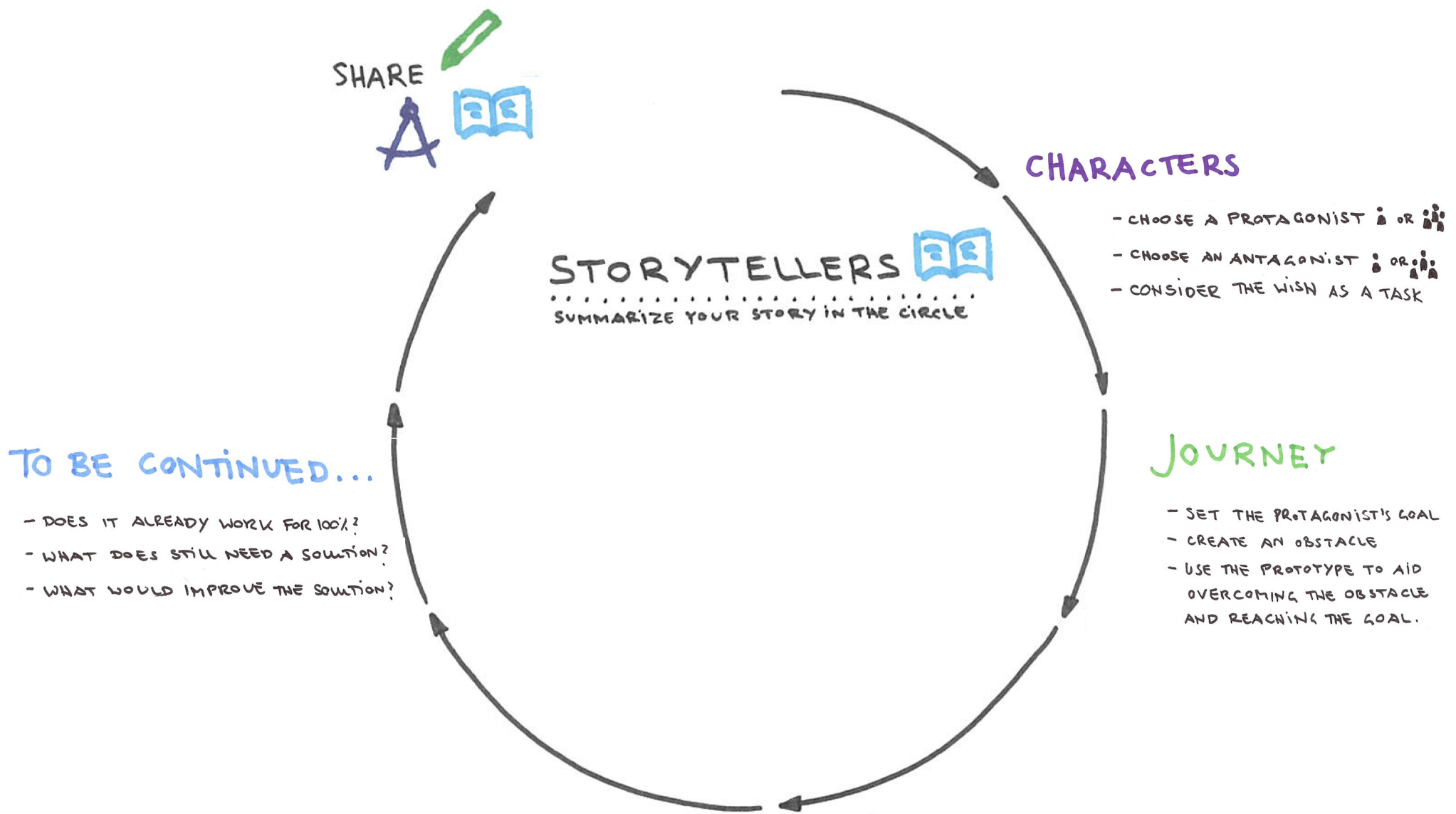
- Turn wish into design question
- Collect possible solutions
- Choose one solution



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✱ PROTOTYPES

WISH:



-  STORYTELLERS
-  PROTOTYPERS
-  100% COMMITTEE

WISH:

SHARE



PREPARE

- DISCUSS WHAT IT MEANS TO MAKE THE WISH WORK FOR 100%
- PREPARE GENERAL QUESTIONS FOR THE PROTOTYPED GROUP
- CHOOSE SCRIBES AND DRAWERS TO PREPARE YOUR STORYBOARD

100% COMMITTEE
.....
SUMMARIZE VR STATEMENT IN THE CIRCLE

CONVERGE

- DRAW CHARACTERS & PROTOTYPE
- TWEAK THEM TO MAKE THEM MATCH
- ARRANGE YOUR SCRIBE-DRAWING TO TELL THE STORY

FEEDBACK LOOPS

- LISTEN TO FIRST PROTOTYPE IDEAS
- GO TO STORYTELLERS. THEY CAN ASK QUESTIONS ABOUT THE PROTOTYPE, BUT YOU CAN ONLY ANSWER YES, NO OR MAYBE.
- GO TO PROTOTYPERS AND FLIP A COIN. ASK THEM QUESTIONS THROUGH THE LENS OF PRO - OR ANTAGONIST.



LISTEN + FLIP THE COIN



LISTEN + ASK

STORYTELLERS

PROTOTYPERS

100% COMMITTEE



YES NO MAYBE

SCRIBE TIPS

Start by using **CAPITAL LETTERS**

and **VERBS + NOUNS**

EMPHASIZE!!

We like imaginary		
BOXES and		
LISTS and	NUMBERS	
• bla • bla • bla bla	① ... ② ... ③ ...	

Whitespace
is your friend

SUMMARIZE complex issues

in words or images.





FLIP A COIN
YOU GOT TAILS

- ASK QUESTIONS THAT
THE PROTAGONISTS
WOULD ASK.



FLIP A COIN
YOU GOT HEADS

- CHALLENGE THE GROUP
BY ASKING QUESTIONS
THAT THE ANTAGONIST
WOULD ASK.

100% COMMITTEE